

# IMAGES: 2D SIGNALS\*

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## Abstract

This module introduces image processing, 2D convolution, 2D sampling and 2D FTs.

## 1 Image Processing

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**Figure 1:** Images are 2D functions  $f(x, y)$

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## 2 Linear Shift Invariant Systems

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**Figure 2**

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$H$  is LSI if:

1.

$$H(\alpha_1 f_1(x, y) + \alpha_2 f_2(x, y)) = H(f_1(x, y)) + H(f_2(x, y))$$

for all images  $f_1, f_2$  and scalar.

2.

$$H(f(x - x_0, y - y_0)) = g(x - x_0, y - y_0)$$

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LSI systems are expressed mathematically as 2D convolutions:

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x - \alpha, y - \beta) f(\alpha, \beta) d\alpha d\beta$$

where  $h(x, y)$  is the 2D impulse response (also called the **point spread function**).

### 3 2D Fourier Analysis

$$\mathcal{F}(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-iux} e^{-ivy} dx dy$$

where  $\mathcal{F}$  is the 2D FT and  $u$  and  $v$  are frequency variables in  $x(u)$  and  $y(v)$ .

2D complex exponentials are eigenfunctions<sup>1</sup> for 2D LSI systems:

$$\begin{aligned} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x - \alpha, y - \beta) e^{iu_0\alpha} e^{iv_0\beta} d\alpha d\beta &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\alpha', \beta') e^{iu_0(x-\alpha')} e^{iv_0(y-\beta')} d\alpha' d\beta' \\ &= e^{iu_0x} e^{iv_0y} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\alpha', \beta') e^{-(iu_0\alpha')} e^{-(iv_0\beta')} d\alpha' d\beta' \end{aligned} \quad (1)$$

where

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\alpha', \beta') e^{-(iu_0\alpha')} e^{-(iv_0\beta')} d\alpha' d\beta' \equiv H(u_0, v_0)$$

$H(u_0, v_0)$  is the 2D Fourier transform of  $h(x, y)$  evaluated at frequencies  $u_0$  and  $v_0$ .

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Figure 3

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$$\begin{aligned} g(x, y) &= h(x, y) * f(x, y) \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x - \alpha, y - \beta) f(\alpha, \beta) d\alpha d\beta \\ G(u, v) &= H(u, v) \mathcal{F}(u, v) \end{aligned} \quad (2)$$

#### Inverse 2D FT

$$g(x, y) = \frac{1}{(2\pi)^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(u, v) e^{iux} e^{ivy} du dv \quad (3)$$

### 4 2D Sampling Theory

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**Figure 4:** Think of the image as a 2D surface.

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<sup>1</sup>"Eigenfunctions of LTI Systems" <<http://cnx.org/content/m10500/latest/>>

We can **sample** the height of the surface using a 2D impulse array.

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**Figure 5:** Impulses spaced  $\Delta(x)$  apart in the horizontal direction and  $\Delta(y)$  in the vertical

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$$f_s(x, y) = S(x, y) f(x, y)$$

where  $f_s(x, y)$  is sampled image in frequency

2D FT of  $s(x, y)$  is a 2D impulse array in frequency  $S(u, v)$

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**Figure 6**

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multiplication in time  $\Leftrightarrow$  convolution in frequency

$$F_s(u, v) = S(u, v) * \mathcal{F}(u, v)$$

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**Figure 7:**  $\mathcal{F}(u, v)$  is bandlimited in both the horizontal and vertical directions.

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**Figure 8:** periodically replicated in  $(u, v)$  frequency plane

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## 5 Nyquist Theorem

Assume that  $f(x, y)$  is bandlimited to  $\pm(B_x), \pm(B_y)$ :

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Figure 9

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If we sample  $f(x, y)$  at spacings of  $\Delta(x) < \frac{\pi}{B_x}$  and  $\Delta(y) < \frac{\pi}{B_y}$ , then  $f(x, y)$  can be perfectly recovered from the samples by lowpass filtering:

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Figure 10: ideal lowpass filter, 1 inside rectangle, 0 outside

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Aliasing in 2D

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(a)

(b)

Figure 11

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