

DIGITAL IMAGE PROCESSING BASICS*

Robert Nowak

This work is produced by The Connexions Project and licensed under the
Creative Commons Attribution License †

Abstract

The module provides an introduction to the concepts of digital imaging processing through basic equations and examples.

1 Digital Image Processing

A sampled image gives us our usual 2D array of pixels $f[m, n]$ (Figure 1):

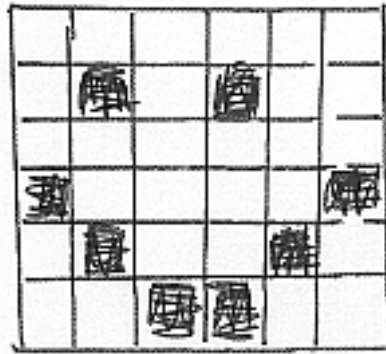


Figure 1: We illustrate a "pixelized" smiley face.

We can filter $f[m, n]$ by applying a 2D discrete-space convolution¹ as shown below (where $h[m, n]$ is our PSF):

$$\begin{aligned} g[m, n] &= h[m, n] * f[m, n] \\ &= \sum_{k=-\infty}^{\infty} \left(\sum_{l=-\infty}^{\infty} (h[m-k, n-l] f[k, l]) \right) \end{aligned} \quad (1)$$

Example 1: Sampled Image

*Version 2.2: Jul 22, 2005 2:42 pm GMT-5

†<http://creativecommons.org/licenses/by/1.0>

¹"Discrete-Time Convolution" <<http://cnx.org/content/m10087/latest/>>

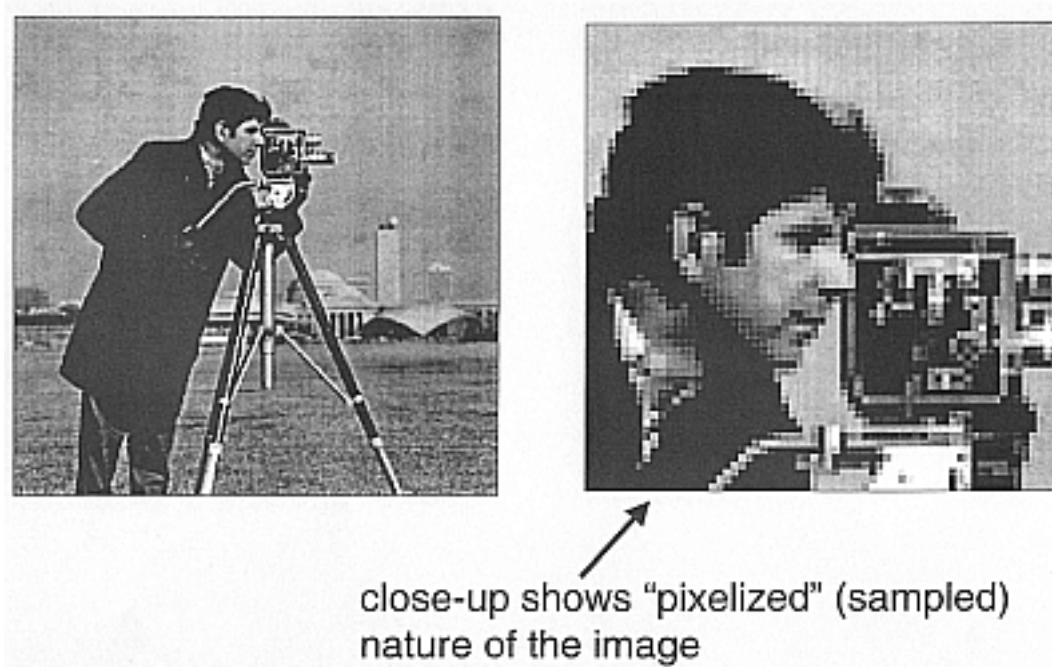


Figure 2: Illustrate the "pixelized" nature of all digital images.

We also have discrete-space FTS:

$$F[u, v] = \sum_{m=-\infty}^{\infty} \left(\sum_{n=-\infty}^{\infty} \left(f[m, n] e^{-i um} e^{-i v n} \right) \right) \tag{2}$$

where $F[u, v]$ is analogous to DTFT² in 1D.

NOTE: "Convolution in Time" is the **same** as "Multiplication in Frequency"

$$g[m, n] = h[m, n] * f[m, n] \tag{3}$$

which, as stated above, is the same as:

$$G[u, v] = H[u, v] F[u, v] \tag{4}$$

Example 2: Magnitude of FT of Cameraman Image

²"Discrete-Time Fourier Transform (DTFT)" <<http://cnx.org/content/m10247/latest/>>

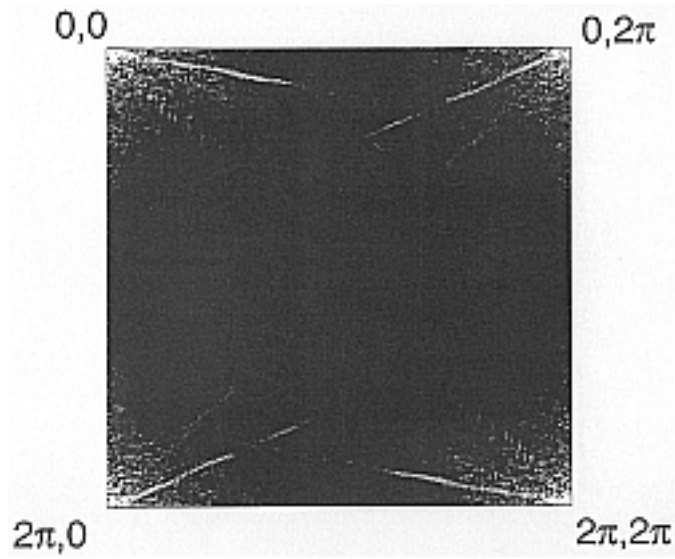


Figure 3

To get a better image, we can use the `fftshift` command in Matlab to center the Fourier Transform. The resulting image is shown in Figure 4:

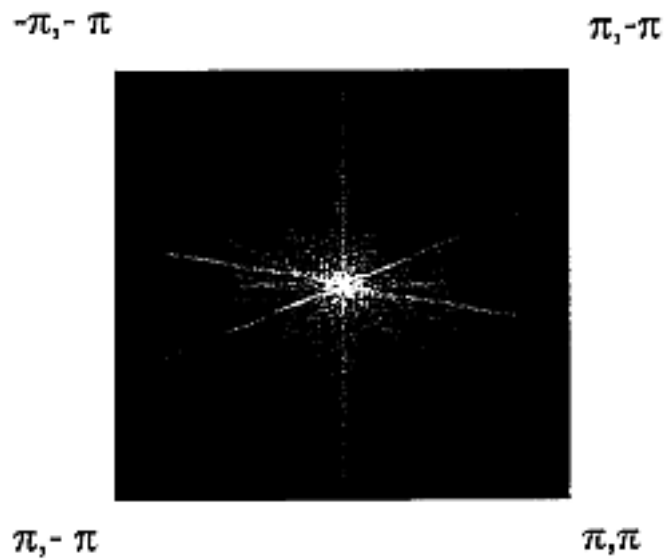


Figure 4