EFFICIENT MULTIRATE FILTER STRUCTURES*

Douglas L. Jones

This work is produced by The Connexions Project and licensed under the Creative Commons Attribution License †

Rate-changing appears expensive computationally, since for both decimation and interpolation the low-pass filter is implemented at the higher rate. However, this is not necessary.

1 Interpolation

For the interpolator, most of the samples in the upsampled signal are zero, and thus require no computation. (Figure 1)

^{*}Version 1.3: Jun 3, 2009 4:07 pm -0500

[†]http://creativecommons.org/licenses/by/2.0/

Connexions module: m12800 2

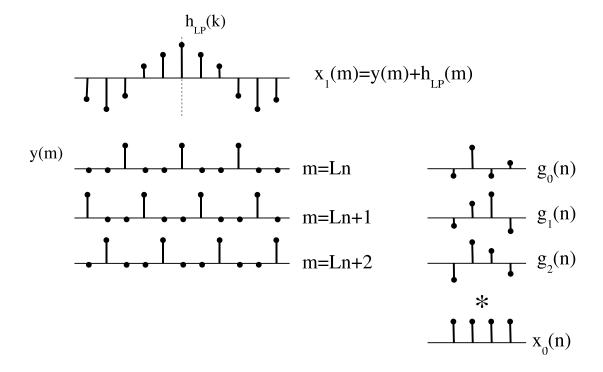


Figure 1

For $m = L\lfloor \frac{m}{L} \rfloor + m mod L$ and p = m mod L,

$$x_{1}(m) = \sum_{\substack{m=N_{1} \\ N_{2} \\ L}}^{N_{2}} h_{Lp}(m) y(m)$$

$$= \sum_{\substack{k=\frac{N_{1}}{L}}}^{\frac{N_{2}}{L}} g_{p}(k) x_{0}(\lfloor \frac{m}{L} \rfloor - k)$$

$$g_{p}(n) = h(Ln + p)$$
(1)

Pictorially, this can be represented as in Figure 2.

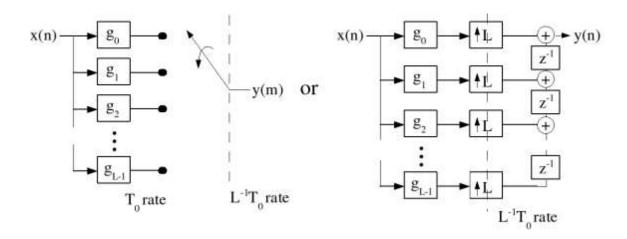


Figure 2

These are called **polyphase structures**, and the $g_p(n)$ are called **polyphase filters**.

Computational cost

If h(m) is a length-N filter:

- No simplification: $\frac{N}{T_1} = \frac{LN}{T_0} \frac{\text{computations}}{\text{sec}}$ Polyphase structure: $\left(L\frac{L}{N}\frac{1}{T_0^o}\right) \frac{\text{computations}}{\text{sec}} = \frac{N}{T_0}$ where L is the number of filters, $\frac{N}{L}$ is the taps/filter, and $\frac{1}{T_0}$ is the rate.

Thus we save a factor of L by not being dumb.

For a given precision, N is proportional to L, (why?), so the computational cost does increase with the interpolation rate.

QUESTION: Can similar computational savings be obtained with IIR structures?

2 Efficient Decimation Structures

We only want every Mth output, so we compute only the outputs of interest. (Figure 3 (Polyphase Decimation Structure))

$$x_{1}(m) = \sum_{k=N_{1}}^{N_{2}} x_{0} (Lm - k) h(k)$$

Polyphase Decimation Structure

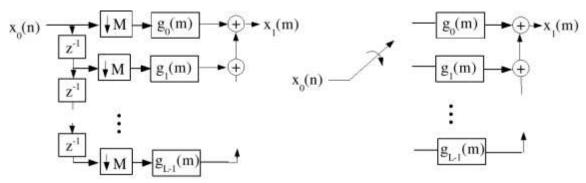


Figure 3

The decimation structures are flow-graph reversals of the interpolation structure. Although direct implementation of the full filter for every Mth sample is obvious and straightforward, these polyphase structures give some idea as to how one might evenly partition the computation over M cycles.

3 Efficient L/M rate changers

Interpolate by L and decimate by M (Figure 4).

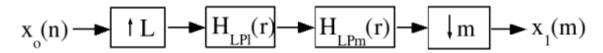


Figure 4

Combine the lowpass filters (Figure 5).

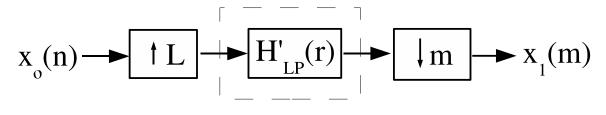


Figure 5

We can couple the lowpass filter either to the interpolator or the decimator to implement it efficiently (Figure 6).

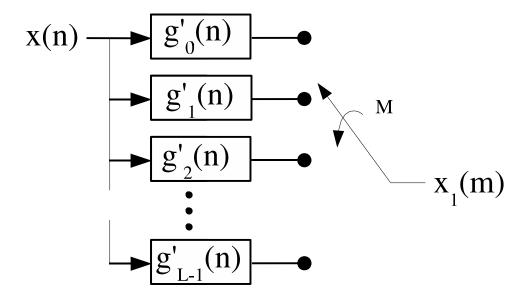


Figure 6

Of course we only compute the polyphase filter output selected by the decimator.

Computational Cost Every $T_1 = \frac{M}{L}T_0$ seconds, compute one polyphase filter of length $\frac{N}{L}$, or

$$\frac{\frac{N}{L}}{T_1} = \frac{\frac{N}{L}}{\frac{M}{L}T_0} = \frac{N}{MT_0} \frac{\text{multiplies}}{\text{second}}$$

However, note that N is proportional to $\max\{L, M\}$.