

# EFFICIENT MULTIRATE FILTER STRUCTURES\*

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Rate-changing appears expensive computationally, since for both decimation and interpolation the low-pass filter is implemented at the higher rate. However, this is not necessary.

## 1 Interpolation

For the interpolator, most of the samples in the upsampled signal are zero, and thus require no computation. (Figure 1)

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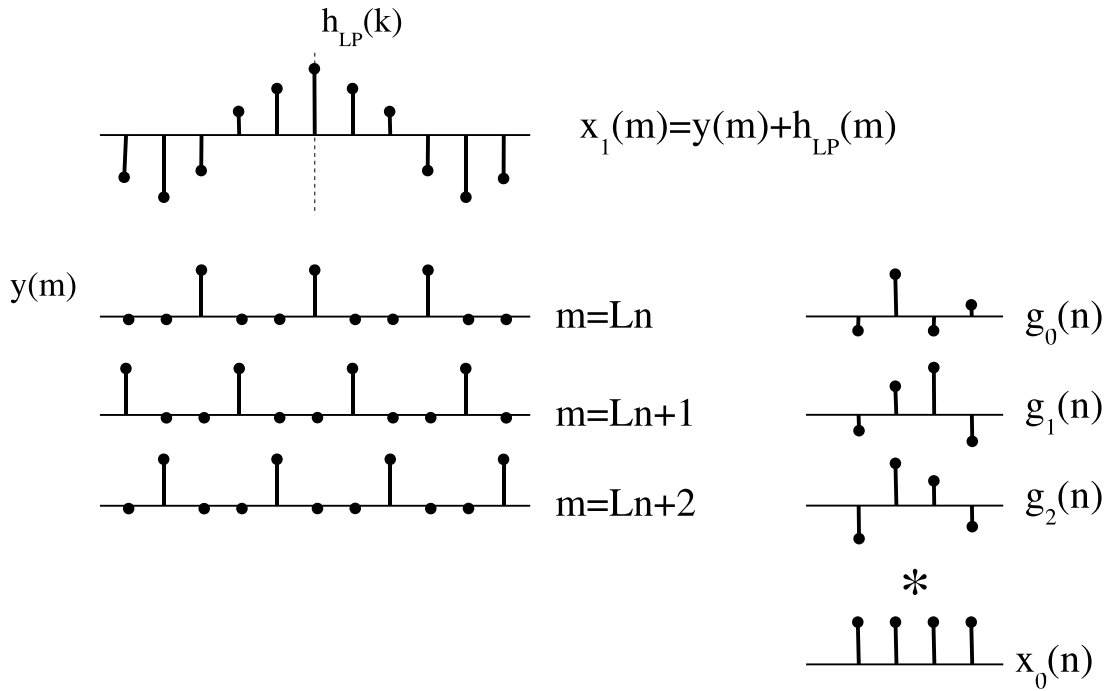


Figure 1

For  $m = L\lfloor \frac{m}{L} \rfloor + m \bmod L$  and  $p = m \bmod L$ ,

$$\begin{aligned}
 x_1(m) &= \sum_{m=N_1}^{N_2} h_{LP}(m) y(m) \\
 &= \sum_{k=\frac{N_1}{L}}^{\frac{N_2}{L}} g_p(k) x_0\left(\lfloor \frac{m}{L} \rfloor - k\right)
 \end{aligned}
 \tag{1}$$

$$g_p(n) = h(Ln + p)$$

Pictorially, this can be represented as in Figure 2.

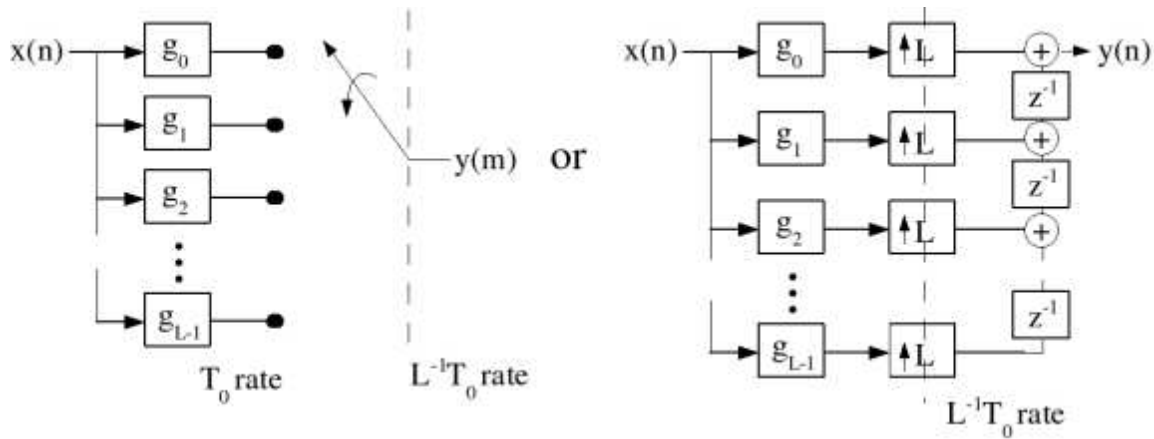


Figure 2

These are called **polyphase structures**, and the  $g_p(n)$  are called **polyphase filters**.

**Computational cost**

If  $h(m)$  is a length- $N$  filter:

- No simplification:  $\frac{N}{T_1} = \frac{LN}{T_0} \frac{\text{computations}}{\text{sec}}$
- Polyphase structure:  $\left(L \frac{L}{N} \frac{1}{T_0}\right) \frac{\text{computations}}{\text{sec}} = \frac{N}{T_0}$  where  $L$  is the number of filters,  $\frac{N}{L}$  is the taps/filter, and  $\frac{1}{T_0}$  is the rate.

Thus we save a factor of  $L$  by not being dumb.

NOTE: For a given precision,  $N$  is proportional to  $L$ , (why?), so the computational cost does increase with the interpolation rate.

QUESTION: Can similar computational savings be obtained with IIR structures?

**2 Efficient Decimation Structures**

We only want every  $M$ th output, so we compute only the outputs of interest. (Figure 3 (Polyphase Decimation Structure))

$$x_1(m) = \sum_{k=N_1}^{N_2} x_0(Lm - k) h(k)$$

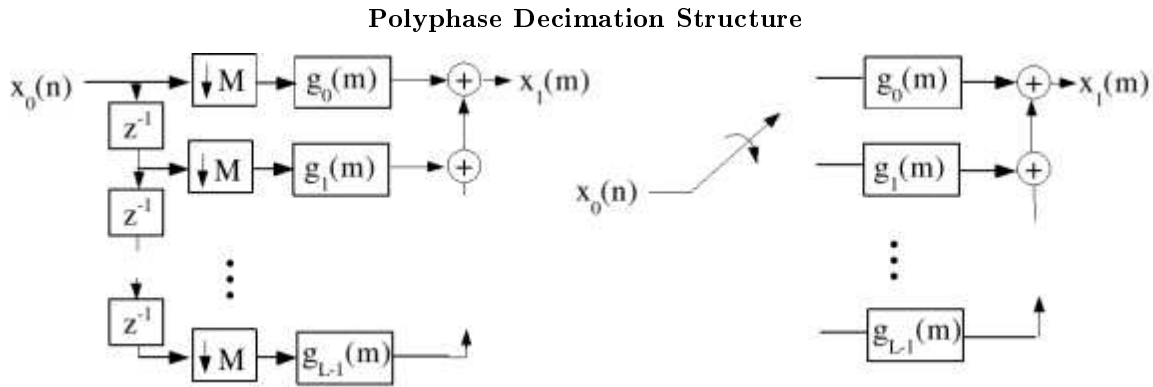


Figure 3

The decimation structures are flow-graph reversals of the interpolation structure. Although direct implementation of the full filter for every  $M$ th sample is obvious and straightforward, these polyphase structures give some idea as to how one might evenly partition the computation over  $M$  cycles.

### 3 Efficient L/M rate changers

Interpolate by  $L$  and decimate by  $M$  (Figure 4).

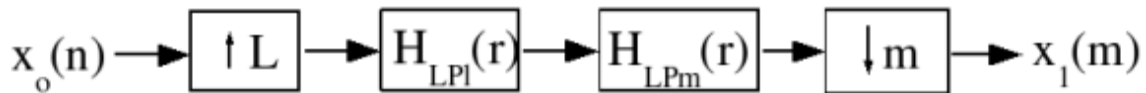


Figure 4

Combine the lowpass filters (Figure 5).

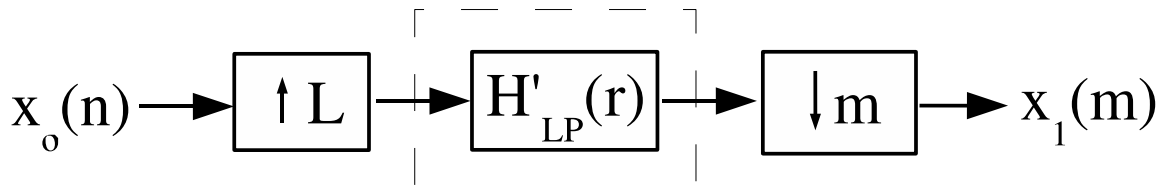


Figure 5

We can couple the lowpass filter either to the interpolator or the decimator to implement it efficiently (Figure 6).

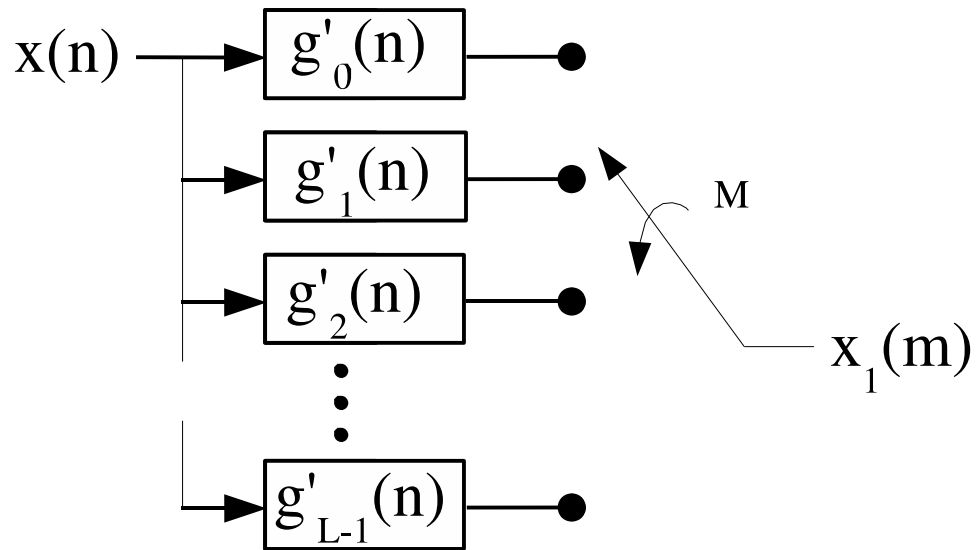


Figure 6

Of course we only compute the polyphase filter output selected by the decimator.

#### Computational Cost

Every  $T_1 = \frac{M}{L}T_0$  seconds, compute one polyphase filter of length  $\frac{N}{L}$ , or

$$\frac{\frac{N}{L}}{T_1} = \frac{\frac{N}{L}}{\frac{M}{L}T_0} = \frac{N}{MT_0} \frac{\text{multiplies}}{\text{second}}$$

However, note that  $N$  is proportional to  $\max\{L, M\}$ .